

THE CRAZIEST LETTER GAME!  
RULEBOOK

THE **A**  
LETTER   
GAME

FUN FOR  
ALL AGES



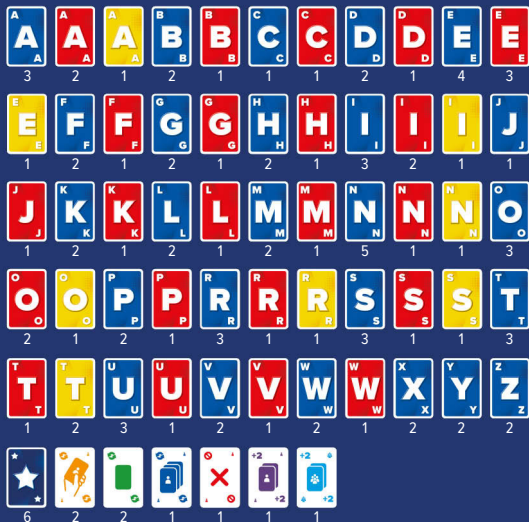
MN  
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## Goal of the Game

Make words with the cards in your hand. Whoever is the first to get rid of all of their cards, wins the game.

## Contents

110 cards



## Setup

Shuffle the cards and give 7 cards to each player. Place the remaining cards face-down on a pile in the middle of the table. When playing the game with children, use all cards (blue, red and yellow). When playing the game with 2 adults, play with the blue cards, 3 joker cards and all action cards. When playing the game with 3 or 4 adults, use all blue cards, red cards, joker cards and action cards.

### CHILDREN



blue, red and yellow



6 jokers



all action cards

### 2 PLAYERS



blue



3 jokers



all action cards

### 3 OR 4 PLAYERS



blue and red



6 jokers



all action cards

## The Game

The player whose birthday is coming up next begins. Then it is the next player's turn, going in a clockwise direction. Try to form a word with the letters in your hand and place this word in front of you on the table during your turn. A word has to consist of at least 3 letters, but does not need to be made up of one colour. If you cannot make a word with the letters in your hand, draw a card from the deck and let the next person take their turn. You can also add letters from your hand to the words that are already on the table (*example 1*). This is allowed for any words that have been made, even those made by opponents. You can also take a letter from an existing word and use it to make another word (*example 2*). This taken card does not have to be played on the same turn and an existing word of at least 3 letters has to be left behind, which can also be done by adding letters from your hand. When adding or taking letters, the letters on the table can be switched around. You can make as many words on a turn as you like.

**Please note:** before you add letters or take letters from words on the table, you need to have made at least 1 word yourself.

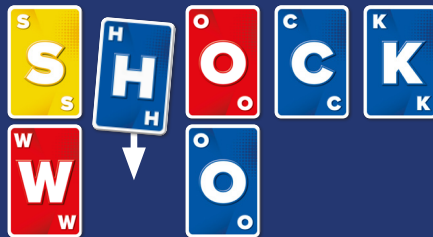
### Example 1:

If the word SOCK is on the table and the letter H is in your hands, you can turn it into the word SHOCK.



### Example 2:

The word SHOCK is on the table and the letters W and O are in your hand. You can take the H from the word SHOCK and add the letters from your hand to make the word WHO.



## Joker

There are jokers in the game. These jokers can be played as any random letter. The joker can be taken from the table again to be used for a different word, as long as an existing word is left behind on the table. The joker has to be played again on that same turn and cannot be added to your hand. You are not allowed to use a joker for your first word. You can, however, use a joker for your last word.



## Action Cards

There are also action cards in the game. Playing an action card counts as a turn. Afterwards, you cannot do anything else. Beginning or ending with an action card is not allowed. Played action cards have to be discarded. The game contains the following action cards:



*Trade a card with the top card of the deck. This new card cannot be played until the next turn. Place the cards you have traded off on the discard pile.*



*Trade a card with any opponent. You decide which card to trade and blindly take a card from your opponent's hand. The new card cannot be played until the next turn.*



*Give this card to any opponent. That player has to skip their next turn.*



*Trade all cards from your hands with any opponent. The new cards cannot be played until the next turn.*



*Give this card to any opponent. That player then has to draw 2 cards from the deck.*



*When playing this card, all of your opponents have to draw 2 cards from the deck.*

## Word Rules (Advice)

Only English words are allowed to be made. Words that are not allowed: names, place names, countries, abbreviations, diminutives and verbs.

When you play the game with children, you could choose to make it a bit easier by agreeing to ignore the rules above.



## Counting Points (Variant)

Are you going to play several rounds of the game? Then add up the remaining cards of the losers after each game. Each remaining card is 1 point. The winner receives the total amount of added up points.

### Example:

Player 1 has won.

Player 2 has 3 cards left in their hand.

Player 3 has 2 cards left in their hand.

Player 1 writes down 5 points.

Add up the points of each finished game. Whenever you decide to stop playing, whoever has the most points wins!



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2-4



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**WARNING!** Choking hazard. Not suitable for children under 3 years. Contains small parts. The items in this game may vary from the images in the rulebook.